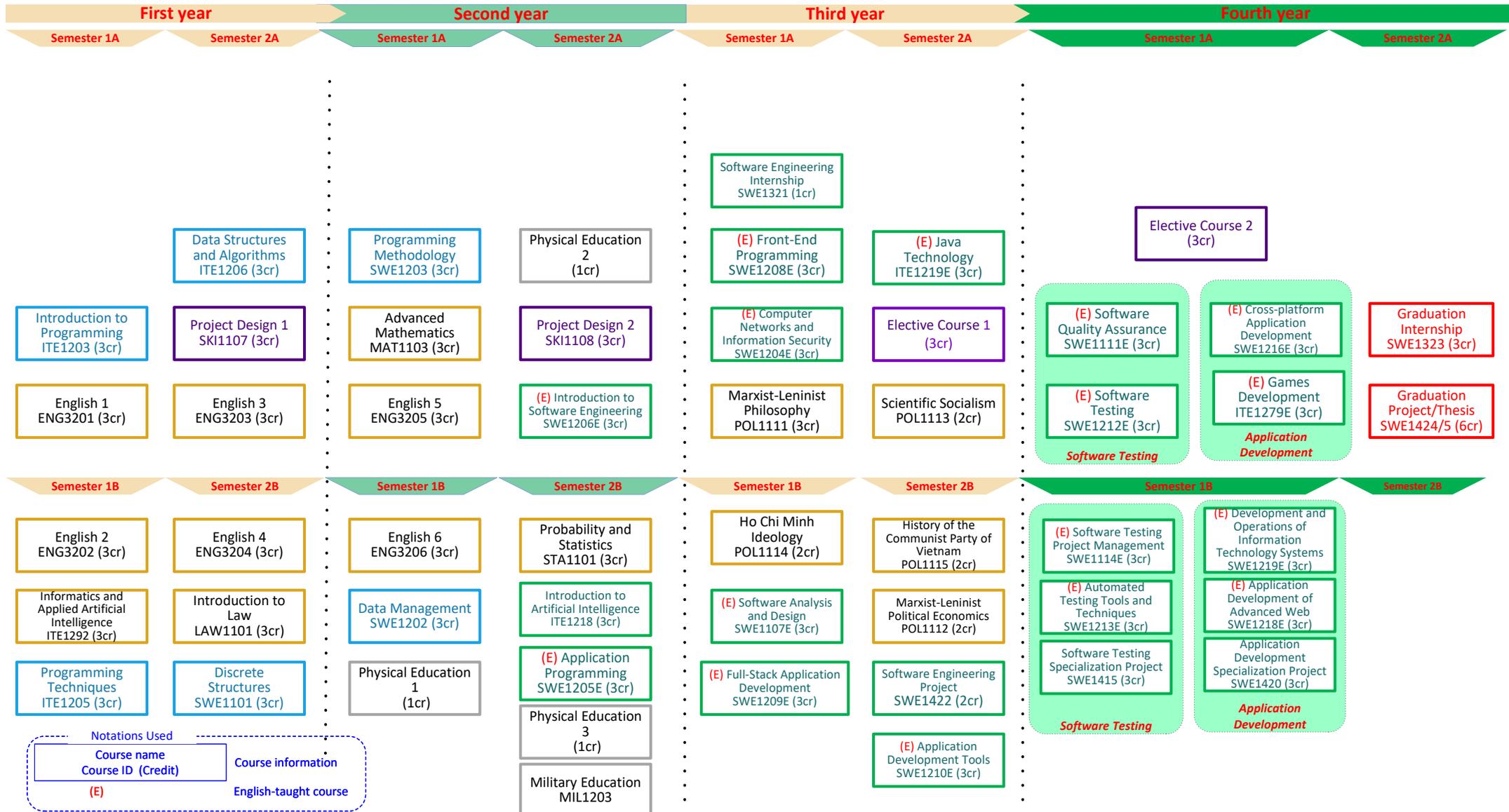


TEACHING PLAN FOR SOFTWARE ENGINEERING PROGRAM

UNDERGRADUATE LEVEL - 2025



Notations Used

Course name
Course ID (Credit)

(E) English-taught course

- List of elective courses**
- Physical Education module: choose 1 out of 5 subjects: Aerobics, Boxing, Vovinam, Dancesport, Bodybuilding
 - Digital Citizenship
 - Global Citizenship
 - Japanese Concepts to Win Friends and Influence People
 - Country Studies of Japan
 - Country Studies of China
 - World Economics Geography
 - Cross-cultural Communication
 - Mental Health Education
 - Entrepreneurship
 - Equity and Trust Law
 - Commercial Law
 - International Law
 - The Basic of Arts
 - Arts of Leadership
 - Professional Personal Branding
 - Diplomatic Protocol
 - Introduction to Digital Transformation
 - Global Issues
 - Applied Data Analytics
 - Enterprises Law
 - Sustainable Development
 - Personal Financial Management
 - Global Strategic Management
 - Communication Psychology
 - Creative Presentation
 - Basic Korean for Communication 1, 2
 - Basic Japanese for Communication 1, 2
 - Chinese 1, 2
 - Aesthetic Thinking
 - Diplomatic Reception and Table Art
 - Cultures of Southeast Asia Countries
 - Korean Traditional Culture
 - Human Civilization

Graduation Internship SWE1323 (3cr)

Graduation Project/Thesis SWE1424/5 (6cr)

Software Testing

- (E) Software Quality Assurance SWE1111E (3cr)
- (E) Software Testing SWE1212E (3cr)
- (E) Software Testing Project Management SWE1114E (3cr)
- (E) Automated Testing Tools and Techniques SWE1213E (3cr)
- Software Testing Specialization Project SWE1415 (3cr)

Application Development

- (E) Cross-platform Application Development SWE1216E (3cr)
- (E) Games Development ITE1279E (3cr)
- (E) Development and Operations of Information Technology Systems SWE1219E (3cr)
- (E) Application Development of Advanced Web SWE1218E (3cr)
- Application Development Specialization Project SWE1420 (3cr)